

Unit: The Stone Age (Ancient Britain)		Focus: History &DT
Year Group: 3	Term: Autumn.2.	
Intent: To step back in time and discover how the people of Britain developed over 5000 years ago; from The Stone Age to the 1 st Roman Invasion.		
Engage: A Stone Age Workshop	Trip/Visitor: Workshop	Express: Exhibition of Stone Age paintings and DT work.
RRSA links: Article 24: The right to good food, water and healthcare. Articles 27: The right to a good standard of living.		
English links: Tribal Tales linking to a Stone Age narrative.		
As Historians we will: (Key concepts: Chronology, investigating & interpreting the past)		As Designers we will: (Key concepts: Structures/ Technical knowledge)
Ongoing obj: To use appropriate historical vocabulary to describe features of a time period such as AD, BC etc.		Explain similarities and differences between the work of 2 designers/craftspeople e.g. The Stone Age & The Bronze Age.
Stone Age:		Use ideas from other people when designing.
To use a timeline within a specific time period of history to sequence things that may have happened.		Use annotated sketches to communicate ideas.
Recognise The Stone Age in Britain is a period of prehistory which began approximately 2.6 million years ago (when the first modern humans arrived in Britain) and ended with the beginning of the Bronze Age (3000BC-1200BC)		Develop and use knowledge of how to construct strong, stiff, freestanding shell structures.
Describe and explain how archaeologists use a great variety of artefacts, including monuments, to try to understand how ancient Britons lived during The Stone Age e.g. Skara Brae and the Palaeolithic, Mesolithic and Neolithic periods.		Explain their choice of materials according to functional properties and aesthetic qualities.
Bronze Age:		Suggest improvements to products made and describe how to implement them, taking into account others views.
Identify and describe the likely use of a range of Bronze Age artefacts and explain why these items demonstrate progress in the way people lived in Britain compared with the Stone Age, (Visitor session).		Art Design: Create a piece of pre-historic inspired art e.g. Cave painting. (Workshop/engage session)
Identify, describe, compare and contrast typical Bronze Age stone monuments and suggest reasons for their design.		Choose and use different grades of pencil to shade.
Iron Age:		Show different tones and textures by using linear and cross-hatching and stippling.
Suggest how an Iron Age hill fort might have appeared when first constructed, giving reasons to justify the choice of features which have been included.		
Describe the main features of an Iron Age roundhouse and identify/suggest reasons for the purpose of artefacts found within them.		
Interpret a range of evidence to generate reasons and then explain why Iron Age Britain was often a violent time.		
Describe how past civilisations or lives of people in Britain developed during The Stone Age, Bronze Age and Iron Age.		